



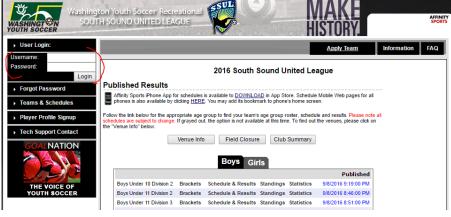
How to print SSUL game rosters and report scores (Fall 2016)

Reference: "<u>Score Reporting and Match Report Printing Instructions</u>" on the <u>Information</u> tab of the SSUL Affinity site.

Printing SSUL game rosters

Here are step-by-step instructions using the WS Reign '00 team as an example.

Log into the <u>SSUL Affinity site</u> using your Affinity user name and password (upper left of page). If you need to reset your password, see referenced document above.



Select "My Account" in upper right corner.



Scroll down page and select the "Tournament & Schedule Apps" tab.

ersonal Info	Applications	Details	Certificates		Events	Referee Schedules	
Teams	Tournament & Se	chedule Ap	ps.				
Team			Team Id			Season	View
WS Reign 00-	jn 00-Jensen		0305-152RG17	7-00 1 3		Fall 2016-2017	► Team Info ► Apply to Tourname
					Show Past	Teams	

Your team entered in the **2016 South Sound United League** should be displayed. Select "Schedules/Game Scoring"

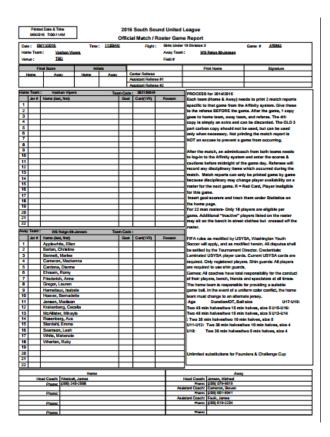
WS Reign 00-Jensen	2016 South Sound United League	Final	08-02-2016	• <u>View Tourn. App.</u>
0305-152RG17-0013				♦ Schedules/Game Scoring

Your schedule will be displayed. Select "Print Roster." The system will display a popup PDF with the match report. (If not, make sure you have any popup blockers disabled.)

Note: Three days prior to each game you will see the "Print Roster" button for your next game.

Game#	Group	Home Team	Score		Away Team	Score	Referee Performance
470962 Print Roster	A6 vs A7	Vashon Vipers		vs.	WS Reign 00-Jensen		<u>Rate</u>
		Bracket - Su	unday, Sep	tembe	r 18, 2016		
Game#	Group	Home Team	Score		Away Team	Score	Referee Performance
470967	A7 vs A8	WS Reign 00-Jensen		vs.	LSDSC Avanti United FC G99		Rate

The team roster (Official Match / Roster Game Report) will automatically be populated (if the club has uploaded their player data to the SSUL Affinity platform). *In the case below, the Vashon Club has not done this as of Friday, 9/9, 7am.* Print two copies to provide to the ref. If no player data is displayed for your team or a player is missing, also print out your team roster from <u>BonziTeam</u> – contact <u>wsscboard@gmail.com</u> if you need help with this.



Reporting scores

Following the game, log back into the SSUL Affinity site (using the instructions above). Select the box below the Score column.

Bracket - Sunday, September 11, 2016									
Game#	Group	Home Team	Score		Away Team	Score	Referee Performance		
470962 Print Roster	A6 vs A7	Vashon Vipers		vs.	WS Reign 00-Jensen	\bigcirc	Rate		

Bracket	- Sunday,	September	11	, 2016
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Bracket - Sunday, September 18, 2016

		Didcket - 5	unuay, sep	tempe	1 10, 2010		
Game#	Group	Home Team	Score		Away Team	Score	Referee Performance
470967	A7 vs A8	WS Reign 00-Jensen		vs.	LSDSC Avanti United FC G99		Rate
						Resc	hedule Game

The system will display a popup window for the game stat entry. If you do not see this form, make sure you have any popup blockers disabled.

Input the score for each team in the Score box and click "Save Stats & Comment" button.

Refer to the "Score Reporting and Match Report Printing Instructions" by Affinity for instructions if game was forfeited, to record goals by players, make comments, or edit information.

🔄 Game Stats Update - Google 🤇	Chrome						-	- 🗆	>	
https://secure.sportsaf	finity.com/to	ur/gam	nesta	ts/gamestat	s.asp?sessic	nguid	=7FC4	52AF-77	0E-4	
Instructions:		Game Stat Entry								
The required fields are Team Colors and Team Scores. Team Colors	Game Number:	470962		Date: 9/11/	2016 T	016 Time: 11:00 AM				
cannot match. In Goals/Cautions/Eiections section.	Home: Vashon	Vipers			Visitor: WS F	Reign 00-J	lensen			
Please select from the drop down to add goals, ejections, or cautions for a	Colors: Nor	ne 🖲 N		Colors: None None						
selected Admin or player.	/	ie ©iv	one							
Note: player numbers must match those that are in the roster. Click on	Score: 0)			Score: 0	2				
the Team Names to add Jerseys.	Special Code			•	Special Co	de			۲	
DR - CAUTION - Delay Restart	Goals	/Cautior	ns/Eje	ctions	Go	als/Cauti	ions/Eje	Ejections		
DT - CAUTION - Dissent E - CAUTION - Enter field	Select A	- Admin/Pl	aver		Select Admin/Player			- •	-	
improperly						,c Autititi,			_	
FRD - CAUTION - Fails to Respect Distance	Item Type		Reason		Item Type		Reaso	n		
L - CAUTION - Leave field		•		Ŧ		•	▼]		
improperly	Add			Remove	Ad	d		Remove		
PI - CAUTION - Persistently Infringing Laws of the Game									-	
UB - CAUTION - Unsporting Behavior										
2CT - EJECTION - Second Caution									_	
2S - EJECTION - Admin Two Suspensions				*					*	
AL - EJECTION - Abusive /		Refer	ees A	ssignment (click	name to rate refe	ree perfor	mance)			
Offense Language DGF - EJECTION - Denies Goal	Select Availabl	le Refere	es: A	bad, Julio Rob	erto		•			
scoring opportunity by	Center Refere	es		Assistant Re	Assistant Referees			Club Linesman		
impeding Foul DGH - EJECTION - Denies Goal					A A					
scoring opportunity Handling			-		-				-	
IRB - EJECTION - Irresponsible Behaviour	Add	Remove	Π.	Add	Remove		Add Remove			
S - EJECTION - Spitting		S	nlon	antal Incident	Report / Game	Commo	nte			
SFP - EJECTION - Serious Foul Play	Add Comment					comme				
VC - EJECTION - Violent Conduct	Add Comment	(Plax 70	oo cha	rs per comme	1():					
1 or more referees can be assigned										
to a game. To add referees simply scroll through the names on the										
"Available Referees" list and click "Add/Remove" to add/Remove the									- //	
referee to this game. If the referee is				,						
not already in the system, you can add him/her by clicking "Create New Referee".	Clear	Stats		Save Stat	s & Comment	s	ave Cor	mment onl	у	
				\sim						
Close Print				Send SMS	Text Message					